

Art- KS3 Overview

Year	Autumn 1 6 weeks	Autumn 2 7 weeks	Spring 1 5-6 weeks	Spring 2 5-6 weeks	Summer 1 5-6 weeks	Summer 2 6-7 weeks
7	<p>Introduction to Drawing & Formal Elements of Art (Line, Shape, Form, Tone):</p> <ul style="list-style-type: none"> • What is Line? • What is Shape? (Continuous Line Drawing) • What is Form? • Drawing Basic shapes & forms e.g. square-cube, circle-sphere, triangle-cone, rectangle-cylinder. • What is Tone? • Names of shading pencil 9H-9B & how to use them. • How to shade a cube, sphere, cone & cylinder to look 3D. • How to use 5 tonal techniques: continuous, crosshatching, pointillism, texture, linear. • How to get 3+ tones using shading pencils <p>Still Life Observational Drawing & Tone</p> <ul style="list-style-type: none"> • How to set up a successful still life (introduction to composition). • How to accurately draw a still life in proportion. • How to apply graduated tone to make objects look 3D and realistic. 	<p>Introduction to Colour Theory & Painting:</p> <ul style="list-style-type: none"> • Basic Colour theory using the Colour Wheel. • How to hold a paint brush correctly. • How to paint within the lines. • What are primary, secondary, tertiary colours & how to mix them? • Tints and shades & how to make them. • What and where are the hot & cold colours? • How to create opaque and transparent colour. • What are complementary colours? • How to paint using watercolours & mix tonal colours. 	<p>Insects: Accuracy, Detail, Blending Coloured pencils, 5 Tonal techniques, Artist interpretation & Composition:</p> <p>Develop design/composition skills and learn how to make natural forms look 3D and realistic e.g. leaves, flowers, insects.</p> <ul style="list-style-type: none"> • Revisit how to draw lightly & accurately. • Revisit 5 tonal techniques: continuous, crosshatching, pointillism, texture, linear. • How to blend coloured pencils. • How to make 3+ tones using fine liner, biro, coloured pencils, watercolour, pencil. • How to design a detailed composition (foreground, middle ground & background). • How to create artwork in the style of the illustrators Rowe, Marotta, designer William Morris & Roman/Celtic repeated designs. • How to incorporate Typography - Black out poetry 			

Year	Autumn 1 6 weeks	Autumn 2 7 weeks	Spring 1 5-6 weeks	Spring 2 5-6 weeks	Summer 1 5-6 weeks	Summer 2 6-7 weeks
8	<p>Islamic Art: Learn about another culture, pattern, craft materials & 3D relief. Build upon drawing, design, accuracy, detail and colour techniques including paint.</p> <ul style="list-style-type: none"> • How to create artwork incorporating Tessellations, Calligraphy, Pointed stars and Arabesque patterns. • How to handle a wide range of craft and art materials to create a 3D tile. 	<p>Fruit: Photography, Colour, Accuracy, Detail, Tone, Artist interpretation, Printing, Experimentation, Risk Taking & Composition.</p> <p>Develop and extend observational drawing skills from still life objects e.g. lemon & orange slices to create a mixed media final piece.</p> <ul style="list-style-type: none"> • How to create fruit cross sections inspired by artists e.g. Lori Pitten Jenkins & Dennis Wojtkiewicz. • Gain more knowledge/understanding about shape, form and texture. • New direct observation drawing techniques (blind, non-dominant hand, macro) • Introduction to macro photography. • What is hue, value and saturation? • How to use analogous & complementary colours • Explore different media & techniques e.g. collage, string pulling & inks, printing. • What is a symmetrical composition? • Revisit and extend skills when using coloured pencils, pen and paint, typography, pencil. • How to create interesting design/composition. 	<p>Souter Lighthouse & Seascape: Photography, Observational Drawing, Textiles & Composition.</p> <p>Introduction to textile landscape inspired by Rachel Wright, Carolyn Saxby & Ernst Haeckel</p> <ul style="list-style-type: none"> • On site photoshoot & observational studies • What is a macro photography? • What is a Rule of Thirds composition? • Learning textile techniques including: <ul style="list-style-type: none"> ○ Hand stitching ○ Applique ○ Textured yarns ○ Burnt fabrics ○ Embroidery stitches ○ Sewing machine Freehand Embroidery ○ Couching ○ Ombre effect ○ Suffolk puffs ○ Brush-o-ink dye ○ Collage with sea weed, shells etc. 			

Year	Autumn 1 6 weeks	Autumn 2 7 weeks	Spring 1 5-6 weeks	Spring 2 5-6 weeks	Summer 1 5-6 weeks	Summer 2 6-7 weeks
9	<p>What is Art?</p> <ul style="list-style-type: none"> • Understand drawing for different purposes e.g. to record information, imagination, understanding, a story, for expression. • New drawing techniques e.g. blind, non-dominant hand etc. • Illustration & Viktor Nunes. • Appreciation of different art forms. 	<p>Portraits: Accuracy, Proportion, ICT skills, Tone, Detail</p> <ul style="list-style-type: none"> • How portraits have changed through history. Why they were made? What do they tell us about society? • Facial proportions. • How to collect good, clear, useful internet images. • How to draw facial features. • How to draw a self-portrait accurately, using the grid method. • How to apply tone to a self-portrait to create realism. • How to draw hair. <p>How to draw clothing e.g. shirt fabric, buttons</p>	<p>Clay: 3D relief or Gargoyle</p> <ul style="list-style-type: none"> • How to roll out. • How do you join clay? E.g. score & slip <p>Creative Careers</p> <ul style="list-style-type: none"> • Option choices • What careers Art and Design can lead to? <p>Graffiti</p> <ul style="list-style-type: none"> • How Graffiti has evolved throughout Art history? • How is it made? • What are the key features of this type of art? 	<p>Identity & Pop Art: Photoshop, printing.</p> <p>Create a mixed media piece exploring your identity working in the style of this 1960's art movement.</p> <ul style="list-style-type: none"> • Explore your identity – what makes you, you? • How to research artists. • How to analyse the work of Pop artists e.g. Lichtenstein, Warhol, Rauschenberg, Hockney, Blake etc. • Apply knowledge of Pop Artist 'key design techniques' to sketchbook pages & final piece. • Explore different media in your work e.g. felt pens, coloured pencils, collage, pencil, stencils & printing. • Introduction to Photoshop. • How to create a dynamic montage composition. 	<p>School Scenery:</p> <ul style="list-style-type: none"> • Prop design and make for Wind in the Willow school play • How to create props used for stage. • Developing Painting skills & experiment with materials & techniques. • Team Work 	

Art- KS4 Overview

Year	Autumn 1 6 weeks	Autumn 2 7 weeks	Spring 1 5-6 weeks	Spring 2 5-6 weeks	Summer 1 5-6 weeks	Summer 2 6-7 weeks
10	<p>CAU: Coursework Random Work (Confectionery and Junk Food or The Sea):</p> <ul style="list-style-type: none"> • Observational drawing techniques. • Review and refinement of skills in familiar materials e.g. tone, coloured pencil, pen etc. • New materials/ techniques to be integrated e.g. acrylic paint. • Make A2 piece (mixed media) 	<p>CAU: Start Coursework personal project (Obsessions)</p> <ul style="list-style-type: none"> • Choose project theme • Make Artist/Research A1 Sheet 		<p>CAU: Coursework personal project (Obsessions)</p> <ul style="list-style-type: none"> • Make Design A1 Sheet 	<p>CAU: Coursework personal project (Obsessions)</p> <ul style="list-style-type: none"> • Make Design A1 Sheet 	
11	<p>CAU: Complete Coursework personal project Students will continue with their chosen coursework project started in Year 10. They will continue to develop a wide variety of technical skills and be introduced to a wider variety of materials and techniques which they can then use in their portfolio. Pupils are encouraged to work independently and gain confidence to progress to more creative ambitious work. Teams Assignments and A1 sheets will evidence the ARTIST, RESEARCH and DESIGN journey. The artwork will be stored in an A1 art folder.</p> <ul style="list-style-type: none"> • Complete Design Sheet. • Learn how to create acetate. • Learn how to use projector to scale up Final Piece. • Create at least one A1 or A2 Final Piece based on their chosen theme (Statement of Intent, Artist, Research & Design work) 		<p>Exam: Start exam personal project based on one of 7 questions</p> <ul style="list-style-type: none"> • Complete personal project - Artist, Research, Design Sheets. • Complete Final Piece(s) in 10 hours – 2 days off timetable. • Improve and refine 'Random Work & Coursework' if needed. 	<p>Improve and refine 'CAU project' & 'Random Work'.</p> <p>Create Digital PowerPoint Portfolio ready for the moderator to mark.</p> <p>Learn how to put up an Art Exhibition ready for the moderator to mark.</p>	<p>N/A</p>	

Art- KS5 Overview

Year	Autumn 1 6 weeks	Autumn 2 7 weeks	Spring 1 5-6 weeks	Spring 2 5-6 weeks	Summer 1 5-6 weeks	Summer 2 6-7 weeks
12	<p>Formal Elements Review: Line, Shape, Form, Value, Space, Composition.</p> <p>Still Life:</p> <ul style="list-style-type: none"> • Formal Elements & Principles • Create relief of man-made & natural still life composition • Observational drawing of man-made & natural still life relief • How to photograph a still life. • How to use Creative Cloud e.g. PhotoShop. <p>Portraits:</p> <ul style="list-style-type: none"> • Revisit/learn basic portrait proportions. • How to draw facial features and apply tone to create realism. • Facial proportions & how to draw facial features. • Introduction to Photography & Photoshop. • How to draw an A4 portrait in pencil tonal. • How to draw an A3 distorted portrait using the grid method. • How to draw facial features using various media, viewpoints and angles (more extreme). • Pupils are encouraged to work independently at all times and gain confidence to progress to more creative ambitious creating A0 scale piece. <p>These projects will build up a wide variety of skills and introduce pupils to a wide variety of new materials and techniques they can then use in their Personal Project</p>		<p>CAU: Coursework Personal Project Research, Artists & Design sketchbook & larger work</p> <ul style="list-style-type: none"> • The investigation (project) should be a coherent, in-depth study that demonstrates the student's ability to construct and develop a sustained line of reasoning from an initial starting point to a final realisation. • This project will allow students to learn a variety of skills, materials and techniques dependent upon this subject matter they choose. • Students will use this new learning to create an individualised sketchbook. • Students start by researching their theme; they are encouraged to independently work finding their own resources (primary and secondary) in order to progress their work (skilful, creative, ambitious work). • Throughout the project written analysis and organisation of all experiments is essential; a sketchbook or A1 sheets must be used to record findings for each assessment objective (AO1-3). 			

Year	Autumn 1 6 weeks	Autumn 2 7 weeks	Spring 1 5-6 weeks	Spring 2 5-6 weeks	Summer 1 5-6 weeks	Summer 2 6-7 weeks
13	CAU: Coursework Personal Project <ul style="list-style-type: none"> • Complete Design Section in sketchbook • Learn how to create acetate • Learn how to use projector to scale up Final Piece • Complete Final Piece based on Statement of Intent, Artist, Research & Design work. 	1,000-3,000 Essay - essential part of 60% coursework <ul style="list-style-type: none"> • Must confirm understanding of creative decisions, providing evidence of all four assessment (Artists, Research, Design & Final Piece) objectives by: <ul style="list-style-type: none"> • clarifying the focus of the investigation • demonstrating critical understanding of contextual (Artists/ Art History) and other sources • substantiating decisions leading to the development and refinement of ideas recording ideas, observations and insights relevant to intentions • reflecting critically on practical work making meaningful connections between, visual, written and other elements. 	Externally Set Task Personal Project <ul style="list-style-type: none"> • Complete Final Piece based on Statement of Intent, Artist, Research & Design work. Create Digital PowerPoint Portfolio ready for interviews. <ul style="list-style-type: none"> • How to take clear photographs of sketchbooks & larger pieces to show quality • How to upload photographs to PowerPoint or create website gallery. • Focusing on presentation & being a professional artist. 	Learn how to put up an Art Exhibition	N/A	

Literacy & Subject Specific Vocabulary

Within the Art department, literacy is embedded seamlessly within each lesson. 'Do Now' activities include subject vocabulary crosswords, word searches and anagrams. When studying the work of famous Artists, Designers and Crafts people, biography information is analysed. GCSE and A-Level students continue to develop the skills they have used in KS3 and secure them further by learning more subject specific vocabulary relating to Art theory. Word banks, video hyperlinks, sentence starters are provided to support all students with literacy. Articles are also added to TEAMS accounts so students can stay up to date with current affairs in the Art & Design world.

Beyond the curriculum

Our very popular KS3 Art Club is offered every Wednesday after school. Two weekly sessions are also available for GCSE & A Level students to use the art room equipment and room in a more social setting. A huge range of free workshops and courses are continually added to our departmental Instagram, Twitter and Facebook accounts. Many students have enjoyed these opportunities and have gained so much confidence.

Within Art and Design it's all about the creative journey; looking at our own personal ideas and experimenting with an open mind. Students learn how to problem solve, analyse, evaluate work independently and ultimately learn how to be creative in the widest sense of the word. These key employment skills are invaluable in a range of careers.

Year 8 students enjoy a trip to the National Trust Souter Lighthouse to develop their observational and photography skills. Year 9 students have designated lessons about the wide diversity of Art & Design careers.

GCSE & A-Level Art students participate in an off- site oil painting workshop trip to the Customs House, a local beacon of cultural capital.

A-Level students also undertake several workshops throughout the course - at local Universities such as Sunderland - to develop their skill-base including printmaking and risograph. The aspiration is that our department will also offer an educational visit to The Northern School of Art in Hartlepool Fine Art, Photography, Graphics, Surface Design, Fashion, Set and Prop Design degree show. With the new high-end TV & Film Studio opening its doors in Sunderland 2027, our career links will be taken to new heights and new exciting opportunities for our students to have a life-long love of the Arts.